

# Protective Brothers: Neil and Mark

<http://www.bbc.co.uk/programmes/p00zhr90>



Animation Pre-production (VIS1060-N) 03.05.2017  
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# Introduction

Premise: Two brothers find themselves recalling their childhood memories. Neil remembers the time he had an accident at the football field and calling his brother for help. Will Mark be able to run fast enough to help him?

This bible encloses ideas, designs and development work for an animatic based on BBC4's Listening Project conversation entitled "Protective Brothers: Neil and Mark. The powerful bond between the two brothers and the open, honest relationship of the two were the main reasons for choosing this particular project and inspired me to add my own touch to it, reimagining Mike and Neil as two friendly frogs living by a little peaceful lake.

# Transcript



**NEIL**

Do you know what, what interests me? Whenever I was younger, what interested me?

**MARK**

The ball.

**NEIL**

And, do you have any memories about being down at the football field, what you've done with me?

**MARK**

Water boy.

**NEIL**

You've done the water boy. Do you remember whenever I was injured and you brought me all the water?

**MARK**

Yes.

**NEIL**

And why did you do that?

**MARK**

Because I, I, just didn't want to see you getting hurt.

**NEIL**

You didn't want to see me getting hurt?

**MARK**

No.

**NEIL**

Do you ever want to see me getting hurt?

**MARK**

No.

**NEIL**

No. Why not?

**MARK**

Because it could be painful.

**NEIL**

Mhm..and do you feel that you have to protect me?

**MARK**

Yes.

**NEIL**

Do you? Are you aware Mark that you may have ,uh, a slight, you may be slightly different from other people? Do you think you are?

**MARK**

I don't know, really.

**NEIL**

No. You've heard of Down syndrome, haven't you?

**MARK**

Yes.

**NEIL**

And you, you, you have Down syndrome, is that right?

**MARK**

I think so, yes.

**NEIL**

You aren't sure if you have or not, but well, you do have, ok? But the fact that you are not sure is very important to me, because that means that throughout my life, I've treated you no different than I would anybody else. I don't treat you any different, sure I don't?

**MARK**

No, you don't. You treat me the way I want to be treated.

**NEIL**

Which is?

**MARK**

Which is normal.

**NEIL**

Good, Mark..

**MARK**

When are we going to Glasgow again?

# Story Outline

Mike, a water boy is enjoying his time spent on the football field watching his brother play.

His older brother, Neil stops mid-game to wave, but is hit by a ball and falls on the ground.

Mark runs over to his fallen brother to offer him assistance.

Showing his protective side, Mark turns around to the other players and is now wearing a knight armour and pushes them away.

The two brothers exchange smiles and then the scene changes.

The background fades into black and we find the little brother in the middle of a spot lighted scene.

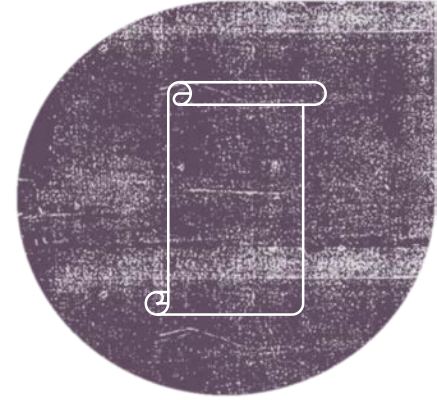
He is surrounded by a crowd of frogs all walking in different directions.

He looks around scared, trying to find his brother in the crowd that seems to either fully ignore him or give him weird glares.

His panic level begins to rise and he starts running around desperate.

He sees his brother waiting for him at the end of the street with two ice creams and a big grin.

The little brother runs faster and hugs his sibling that almost manages to drop the two ice creams.



# Moodboards



## Neil and Mark

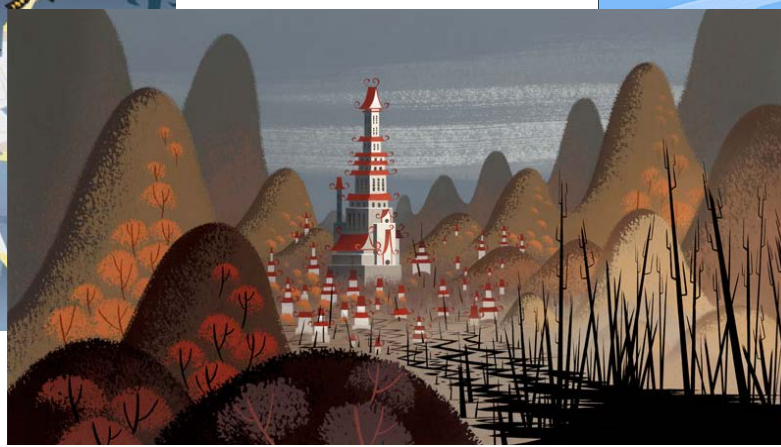
For the two brother's design I looked at movies such as "The Princess and the Frog" and Lorax to try and give them expressive faces as well as keeping fairly realistic proportions for a frog.



# Place and Setting

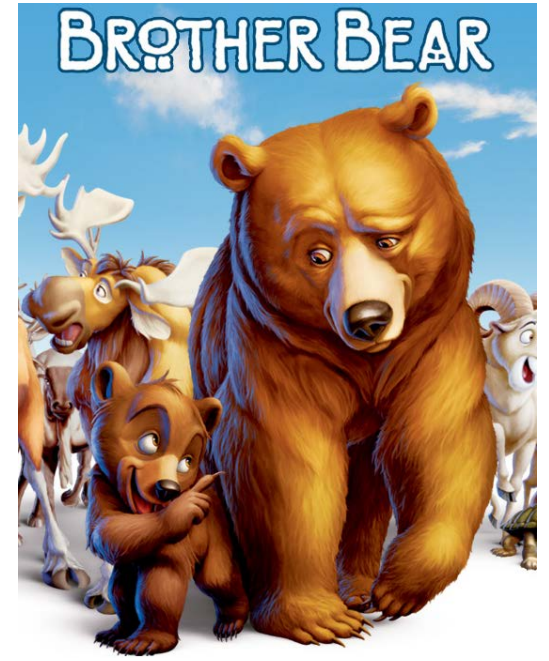
For the place I have chosen a swampy, colourful forest, looking at “Cloudy with a Chance of Meatballs” for inspiration.





# Visual Style

Interested in trying new techniques, I have chosen to do the animatic in a vectorised, geometrical style, as seen in "Samurai Jack" or "Kim Possible".



# Time and Genre

Set in an modern day, the animatic has the genre of Family & Adventure, focusing on the relationship of the two brothers.



# Characters

## Protagonist

**Age:** 18 (11 in the flashback)

**From:** Northern Ireland

**Gender:** Male

**Personality:** Friendly and a little bit shy. Loves to protect and help others.

**Physical appearance:** Lean, short for his age, big black eyes with a hint of red and a wide smile.

**Clothing:** T-shirt and shorts

Being born with a special skin trait, Mark's superpower, as he calls it is that of having transparent skin. He loves to spend his days travelling with his brother and listen to his stories. He feels a strong desire to protect others in need.





# Neil

## Supporting Character

**Age:** 25 ( 18 in the flashback)

**From:** Northern Ireland

**Gender:** Male

**Personality:** Strong and confident. Can usually get annoyed easily but is very patient with his little brother.

**Physical appearance:** Bulkier and taller than Mark, has an intimidating appearance.

**Clothing:** Sport clothes

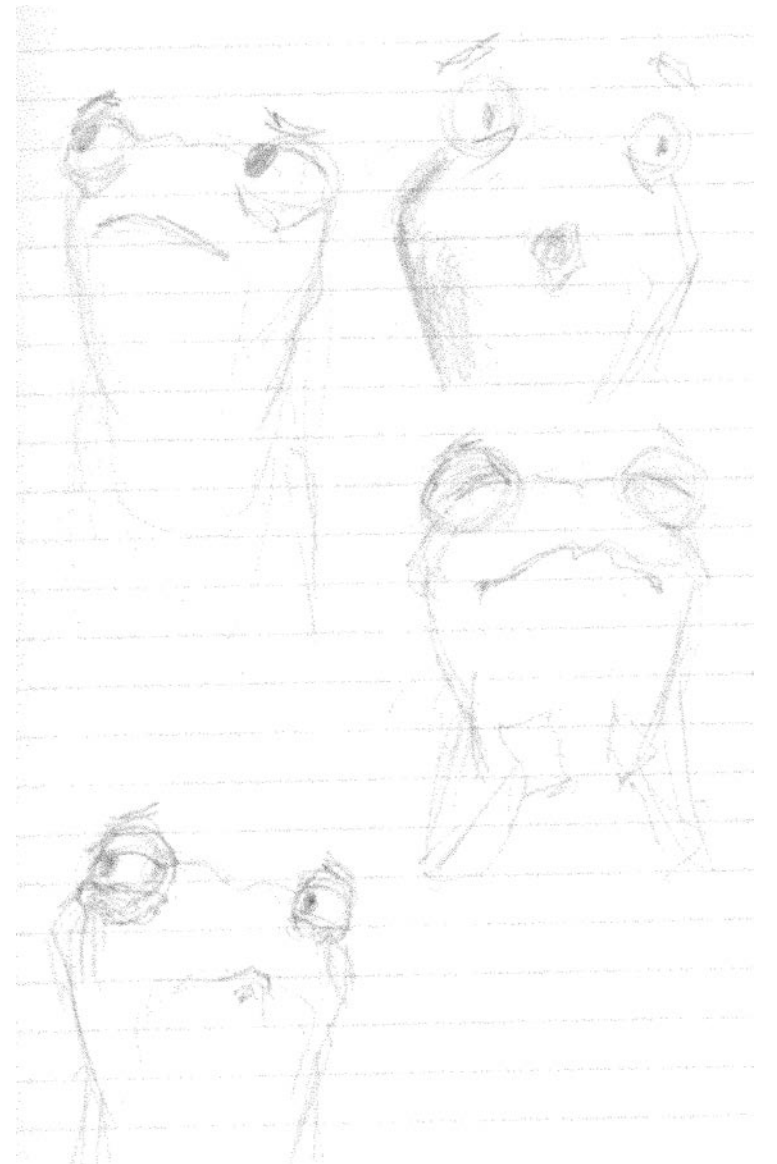
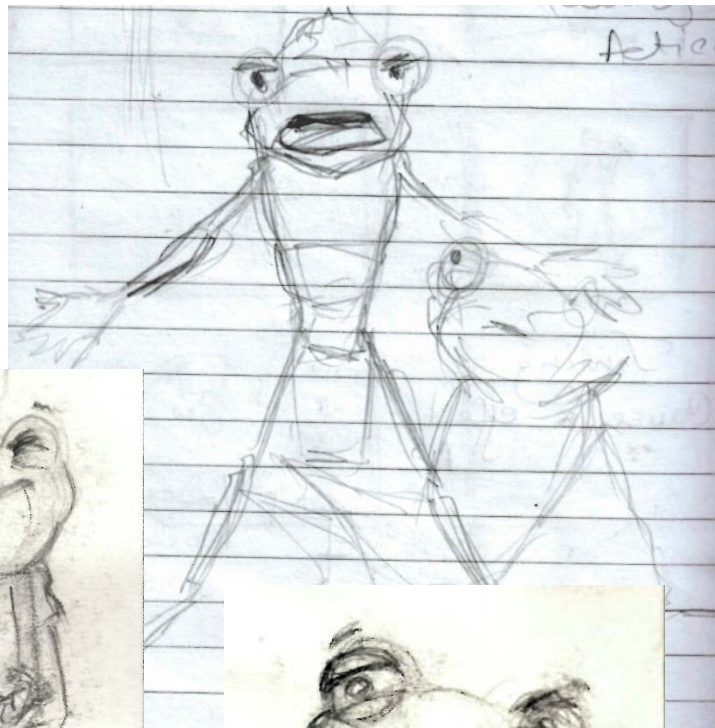
Always naturally good at sports, Neil made sure to take Mark with him wherever he went. He likes to cycle and hike, but his favourite thing is to surprise Mark with sweet treats. Although he sometimes worries for him, he makes sure to always teach him useful life lessons.



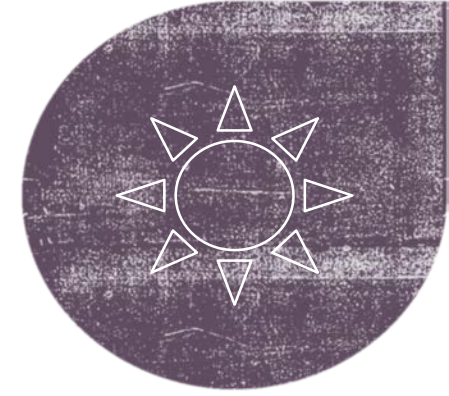


Neil



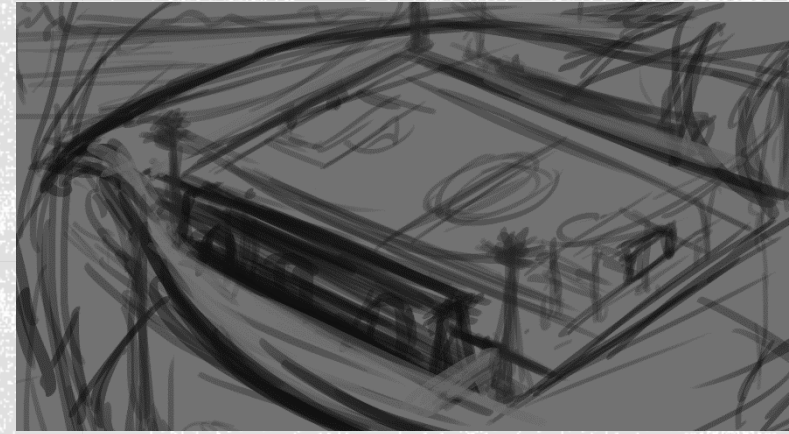
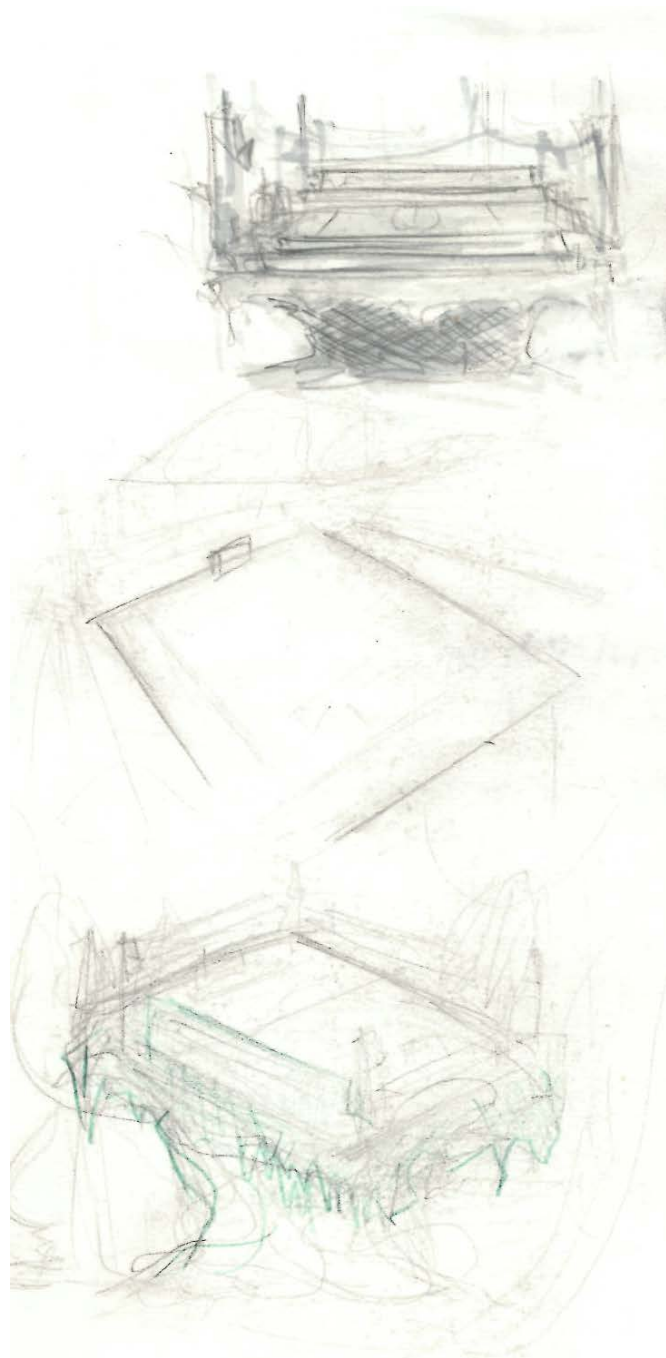






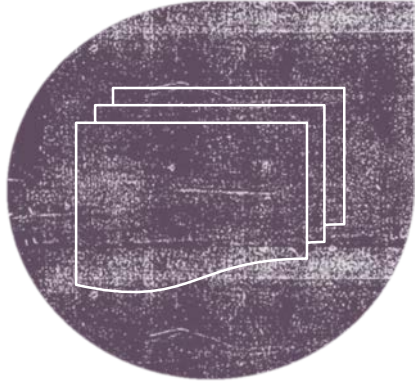
# Environments

For the environments I have decided to place the soccer field on an actual leaf next to the swamp. The final location pieces show a view from the swamp during daytime and nighttime respectively.









# Storyboard

Scene: 1/26



Zoom in - OPENING SHOT

Scene: 2/26



BLUR BACKGROUND → MARK

Scene: 3/26



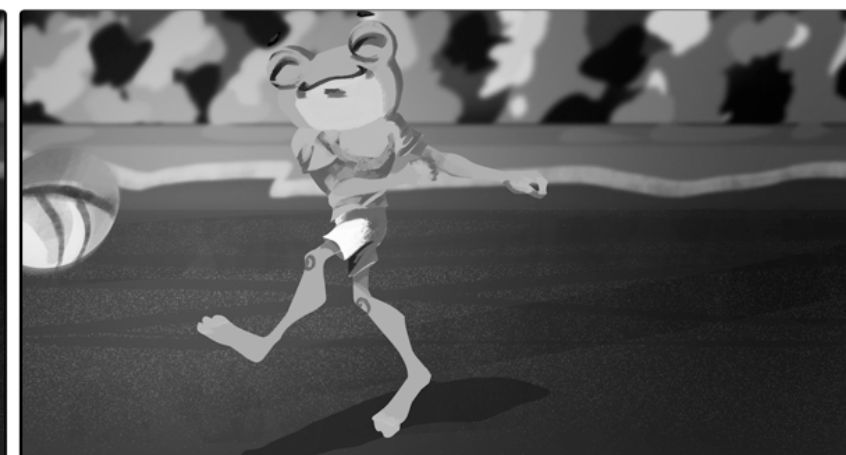
Zoom in

Scene: 4/26



Move Neil → LEFT

Scene: 5/26



Move LEFT

Scene: 6/26



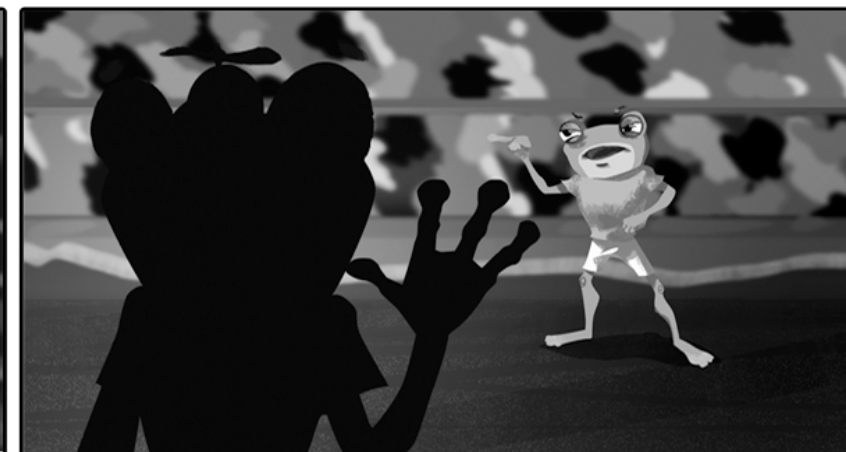
ANIMATE HAND

Scene: 7/26



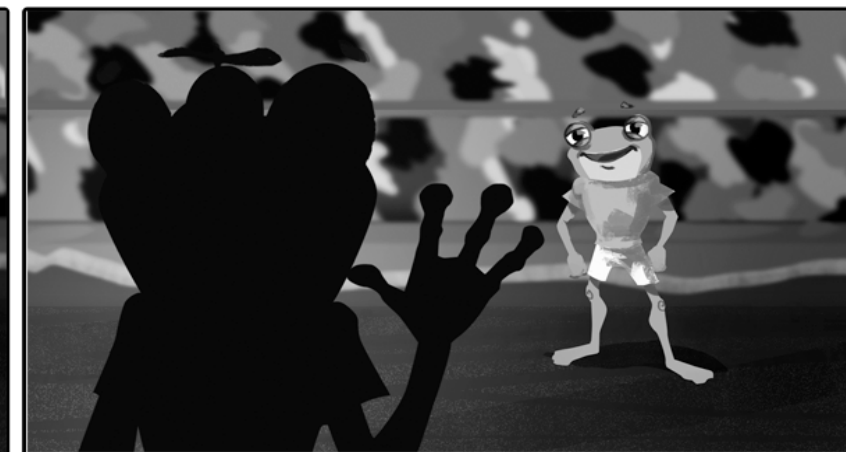
TRANSITION PREVIOUS FRAME

Scene: 8/26



ANIMATE WAVE

Scene: 9/26



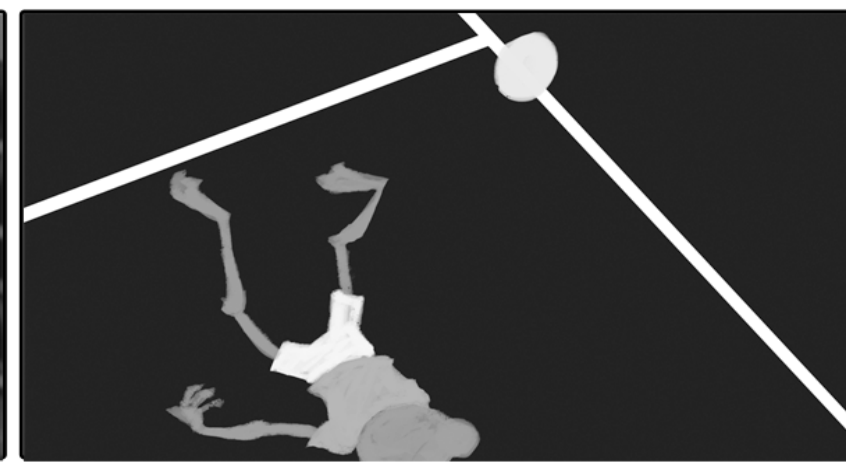
TRANSITION BETWEEN SHOTS

Scene: 10/26



ANIMATE FACE

Scene: 11/26



SEPARATE ANIMATION

Scene: 12/26



ANIMATE MARK

Scene: 13/26



TRANSITION PREVIOUS FRAME

Scene: 14/26



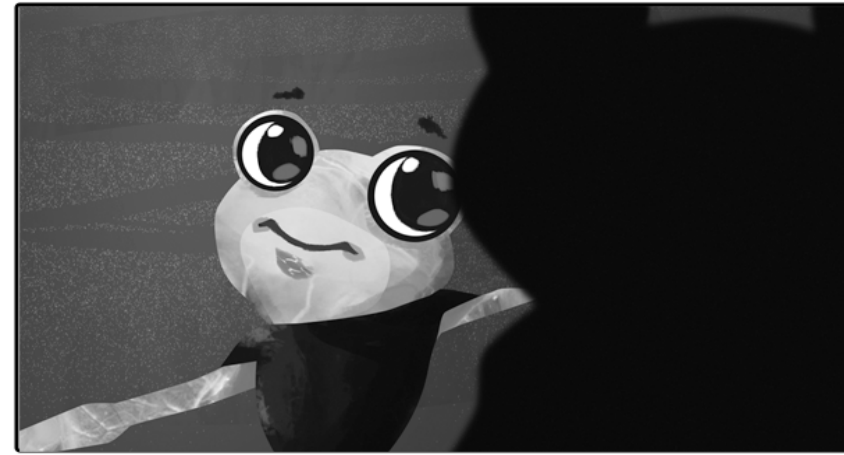
ANIMATE MARK

Scene: 15/26



ANIMATE MARK HAND

Scene: 16/26



ANIMATE MARK

Scene: 17/26



SCENE FADES TO BLACK

Scene: 18/26



ANIMATE TRANSITION



Scene: 19/26



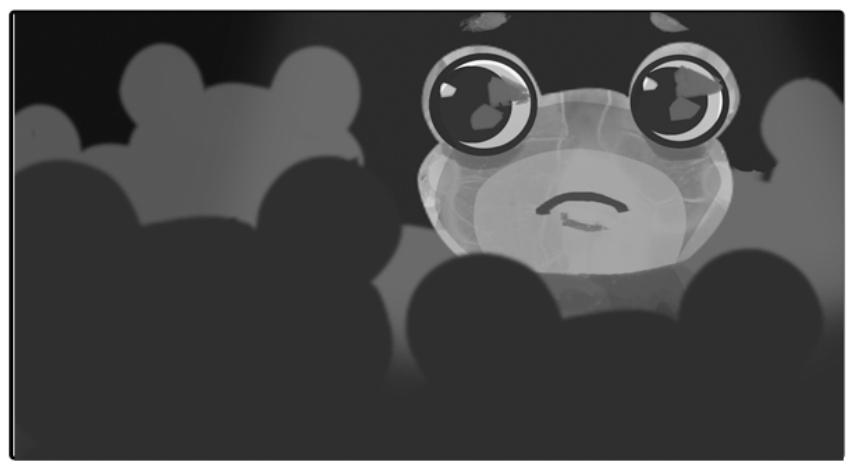
ANIMATE FROGS BG

Scene: 20/26



ZOOM IN → MARK

Scene: 21/26



ANIMATE FROGS

Scene: 22/26



ZOOM IN → NEIL

Scene: 23/26



ZOOM IN → MARK

Scene: 24/26



SEPARATE ANIMATION

Scene: 25/26

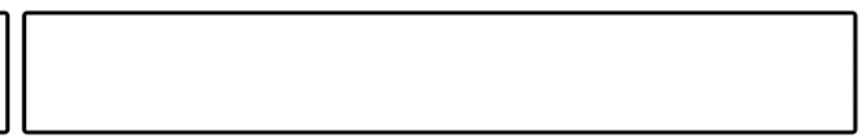
Scene: 26/26

Scene:



ZOOM IN

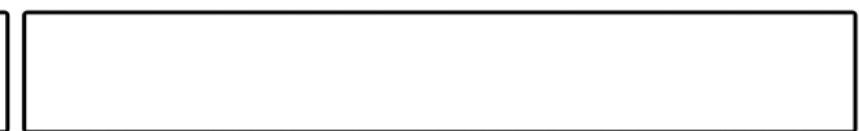
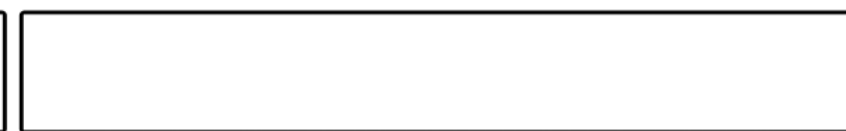
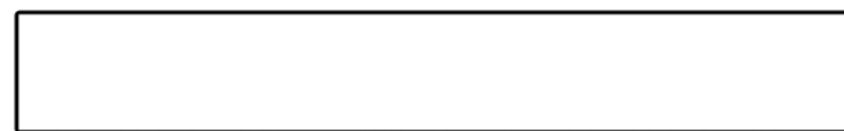
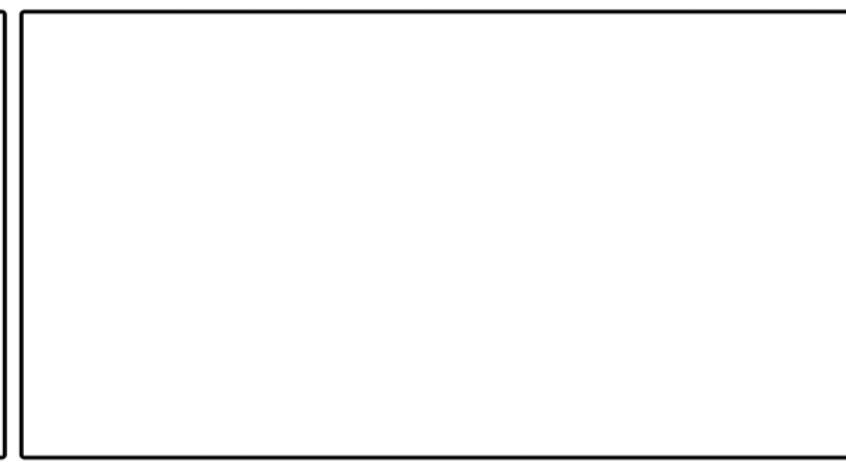
ANIMATE TRANSITION



Scene:

Scene:

Scene:



# References

Pages 7-10: Moodboard Images have all been taken from Google Image

