



The Key of Heaven

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INTRODUCTION

Premise

“63 year old Victor shares the joy of his new life, now he’s learned how to read and write, with his mentor who handed him the key to his new found heaven, proving once again it’s surprising what you hear when you listen.”

TRANSCRIPT

Transcript

Title: Victor and Finola - The Key of Heaven

<http://www.bbc.co.uk/programmes/b04fzblf>

Duration: 1 minute 30 seconds

Synopsis: Fi Glover introduces a conversation in which 63 year old Victor shares the joy of his new life, now he's learned to read and write, with the mentor who handed him the key, proving once again that it's surprising what you hear when you listen.

Friday 13th February 2014

1:10 to 2:40

Finola

For me, I see us as a 'stepping stone' (...) and I see some people stay on that stone longer than others, I see people step off it and move away...

Victor

Yeah.

Finola

... The support was there when it was needed...

Victor

Yeah.

Finola

... But it is so lovely. It's like to see a bird fly outta the nest!

Victor

Yeah the same ways that I'd thought it, and only for the lack of yourselves where would we- If you hadn't got you to this day, at this minute... Where would we be?

[Pause]

Finola

That's a hard question.

Victor

I want to ask you that question. Where would we be...? (Pause)... Only for you

Finola

Well, there would be a lot more isolation. The darkness...

Victor

It'd never go away.

Finola

And not wanting to leave the house.

Victor

Is right! Number one.

Finola

Not wanting to be with people-

Victor

No! No we didn't (*cross/trust?*) them.

Finola

Not wanting to learn-

Victor

No. You wanted nothing. Keeping your own.

Finola

So the hope ... gets very small, and maybe even diminishes.

Victor

I'm telling the truth, I didn't know my own name. I couldn't spell it, write it or nuthin'. I didn't know how to use a phone to write down a number!

Finola

Did you-

Victor

You put me on ... the way. A good- outing life. Get to trust the people. Stand in your own ^(the man 'em' here). Know the shops. Know to give back the right change and things like that. It was awful to live a life like that and I think those days are at an end.

10 POINT OUTLINE

1. Scene opens with a photograph of Victor and Finola on a pile of other photos laying on top of a stepping stone (opening Title). The photo of them lifts up and floats away (camera follows).
2. The photo 'drips' down into a scene of a bird (Victor) flying out of a nest.
3. Victor suddenly falls down and another bird (Finola) comes over to try and offer support. Suddenly Finola disappears and Victor looks around lost.
4. The Camera pans out to show Victor alone, darkness begins to creep in and everything becomes monochrome. Victor looks down ashamed, his feathers begin to fall off and lose their colour.
5. Cuts to a scene where the Victor is separated from the others by a wall of glass, Finola is on the other side (which is colourful and bright) to Victor and looks like she wants to help.
6. Close up of a light in Victor's hand, that slowly gets smaller before disappearing completely, front view to Victor clutching wings to his chest as if in pain.
7. Camera looks over Victor's shoulder to see his name being spelt out before falling apart.
8. Front view of Victor looking sad when Finola appears again and comforts him
9. Suddenly colour comes back as Finola helps Victor to stand before moving back.
10. Open view of a bright and colourful environment with Victor and Finola standing before 'End' title comes up.

Time/Genre

Big Hero 6 – Finola is Viktor's Baymax to Hiro



I am creating a bird Utopia style environment like Zootropolis

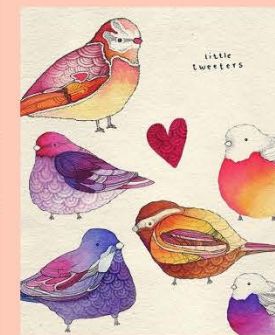
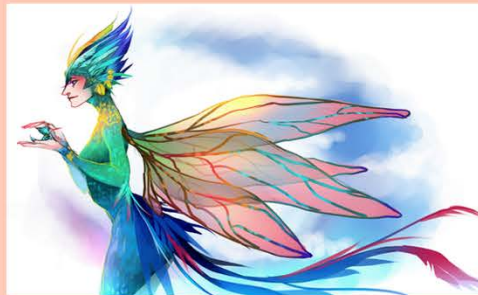


Growth
Courage
Hope
Isolation
Loneliness
Freedom



Fictional
Biography
Lighthearted
Hardships
Modern Victorian

Visual Style



2D

Fox and the Hound
Cinderella
Legend of the Guardians
Chiara Bautista
Tom Thumb in Trouble
William Joyce - Toothiana
Song of the Sea
Chicken Run

Main Colour scheme
inspiration



Viktor Character Description

Archetype: Protagonist, Developing Character, Viewpoint character

Name: Victor

Age: 63

Gender: Male

Species: House Sparrow, Humanoid bird

General Physical Appearance: Small, Stocky, Square Shaped, Brown and Grey Colouring

Description of clothing style: Wears a flat cap and scarf

Personality/Mannerisms: Although a bit rough around the edges Victor is a very earnest character. He is quite a twitchy/hyper aware character who puts on an air of confidence and joy when he speaks. He has an almost child like wonder about him yet is still obviously weathered and seasoned in his experiences. In the past he was very lonely and mistrustful of people, he always expected the worst out of people and closed himself away from those who wanted to help.



Finola Character Description

Archetype: Confidante, Static Character

Name: Finola

Age: 49

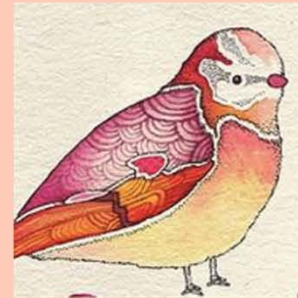
Gender: Female

Species: Starling, Humanoid bird

General Physical Appearance: Tall, Regal looking, Thin. Black, green, and blue Colouring, Smaller eyes

Description of clothing style: A yellow neck scarf

Personality/Mannerisms: Finola is a calm and collected character who is very well spoken. Her mannerism is very soft, gentle and caring. She acts as a support pillar for many people and so is a very emotionally stable person who appears very regal. Finola is a listener and is there to offer support but does not force it upon people rather she waits for people to come confide to her.



SKETCHES

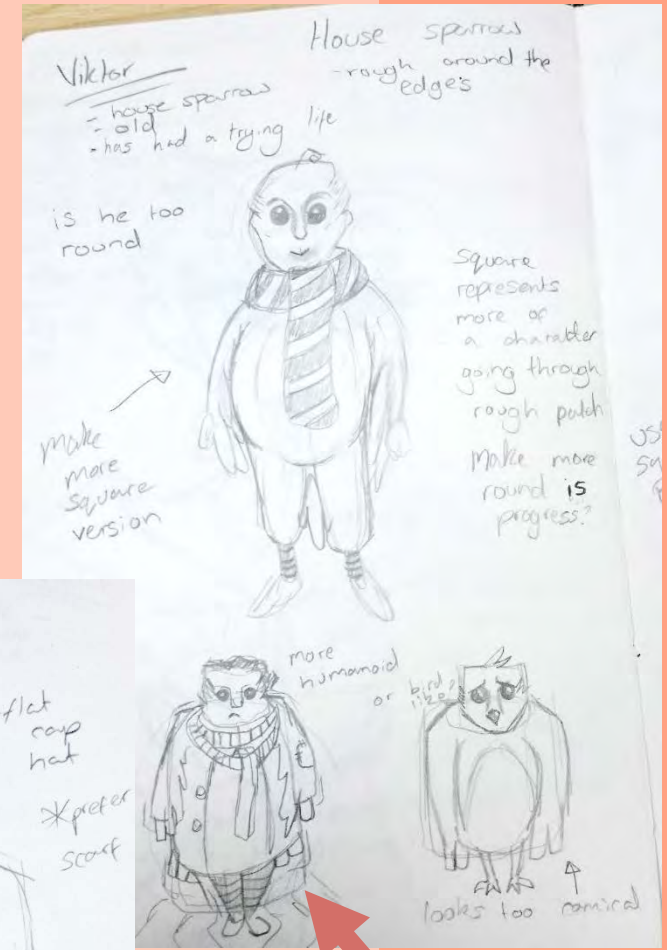


For Finola's first character design I focused on creating a humanoid character with bird aspects but felt she was too owl like for the first two sketches



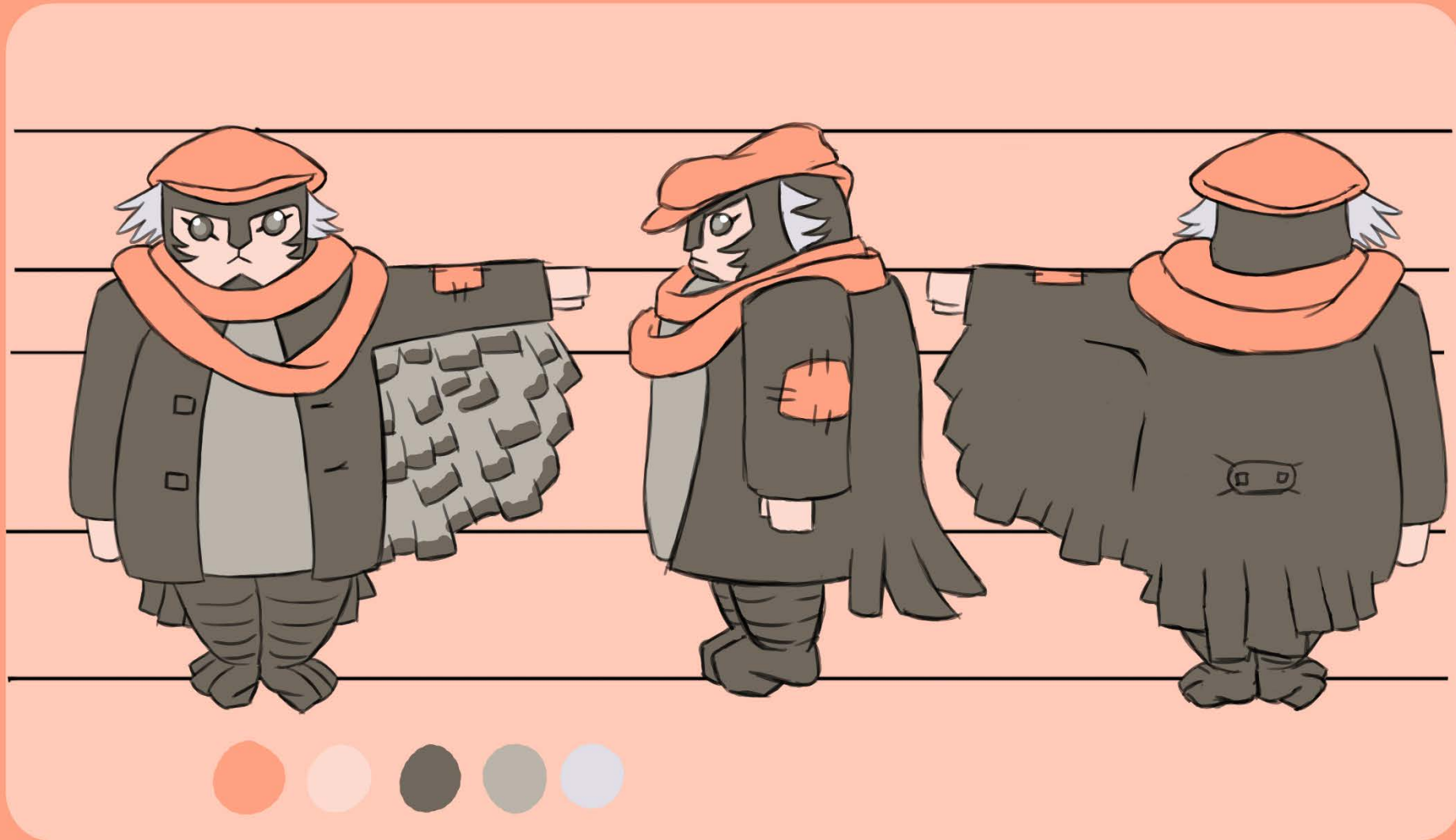
I also gave Finola a more regal hourglass shape. One of the main differences between her and Viktor is also that her wings are out and visible where as for the final design Viktor's are hidden away to show his lack of confidence.

Originally I was going to make Viktor a round character to match the house sparrow shape however took inspiration from the movie up where the main character was made square to represent the character going through a rough patch in their life where they are stuck and trapped within their literal 'box'



This is the final design with the hat included in the end. I made the feet into more talon style as well. Where Finola's feet are stretched out Viktor's are curled inwards to show his loneliness and isolation where he is cutting himself off but right at the end I will have his feet uncurled to show how he has opened up more to people.

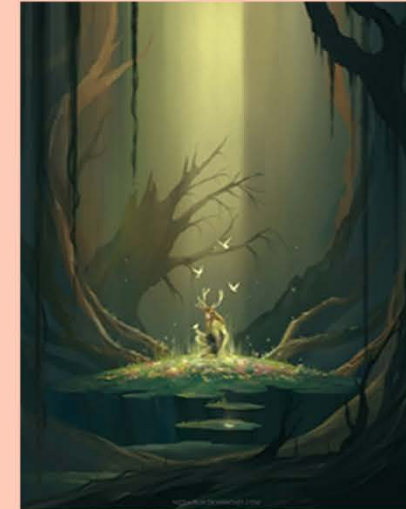
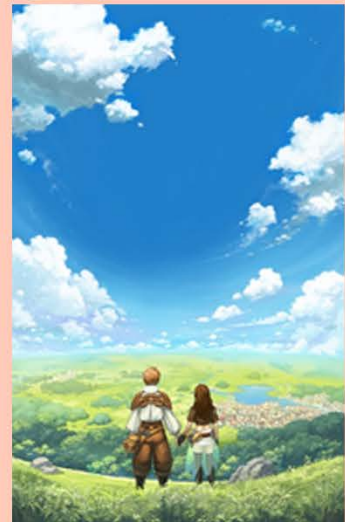
Viktor Model Sheet



Finola Model Sheet



Environment

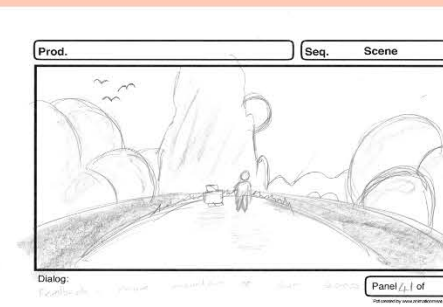


For the environment design I decided to focus more on lineless backgrounds that use more pastel colours with darker colours for the scenes where Viktor is on the ground on his own since birds are meant to be in the sky so the ground would be a darker/scarier environment for them.

Environment



Inspired by Dr Seuss



Prod. Victor + Finola

Seq. Scene



Dialog:

Panel 1 of

PDF created by www.animationmatt.com

Prod.

Seq. Scene



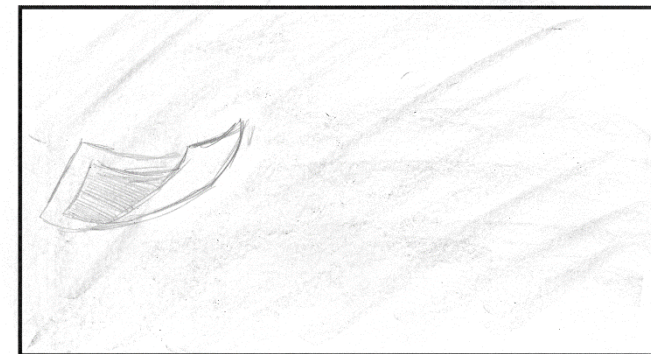
Dialog:

Panel 2 of

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Prod.

Seq. Scene



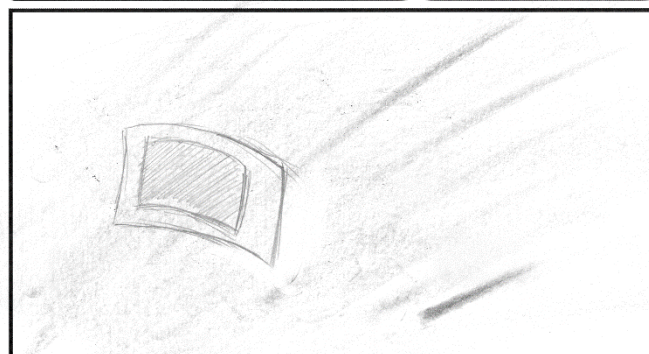
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Panel 3 of

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Prod.

Seq. Scene



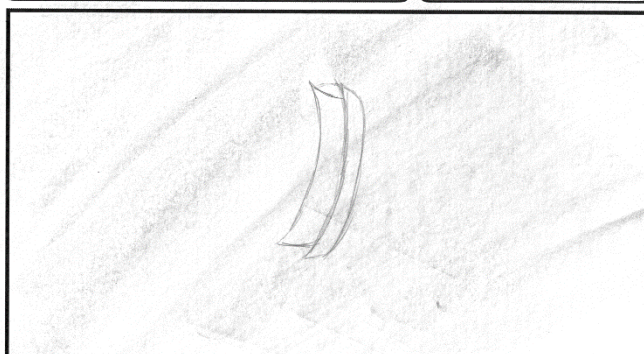
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Prod.

Seq. Scene



Dialog:

Panel 5 of

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Seq. Scene

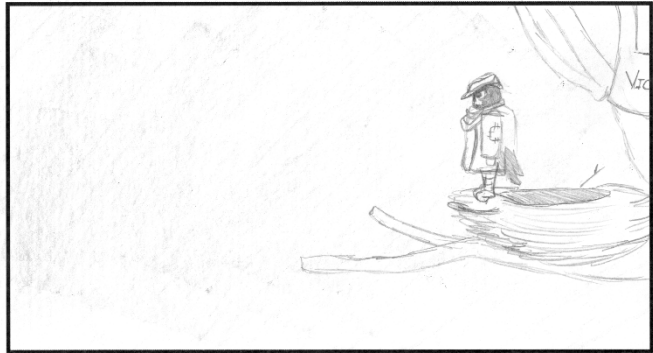


Dialog:

Panel 6 of

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Prod. Seq. Scene



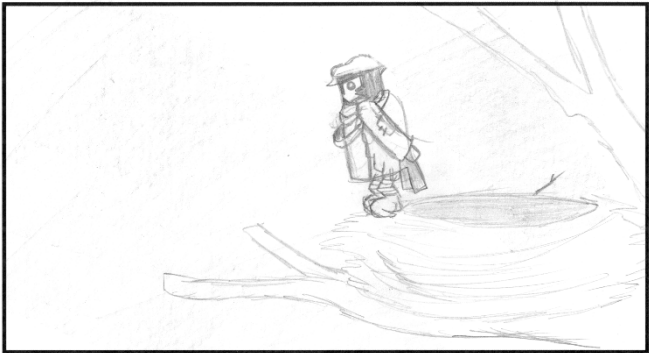
Dialog:

Panel 7 of

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Pans over

Prod. Seq. Scene

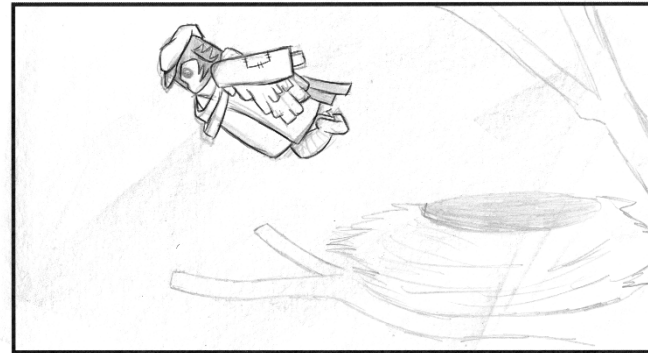


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Panel 8 of

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Prod. Seq. Scene

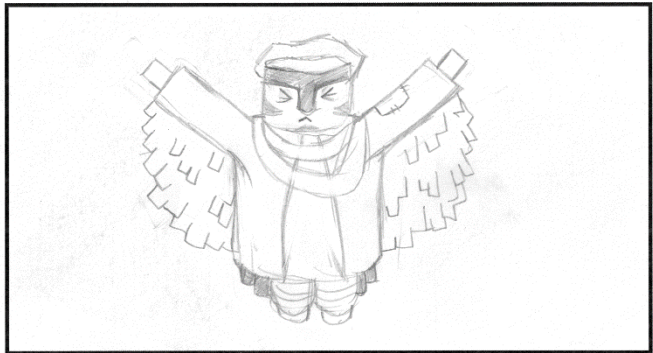


Dialog:

Panel 9 of

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Prod. Seq. Scene



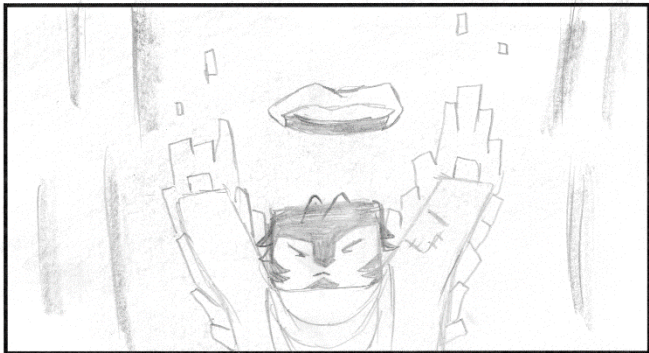
Dialog:

Panel 10 of

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Flaps wings

Prod. Seq. Scene



Dialog:

Panel 11 of

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Prod. Seq. Scene



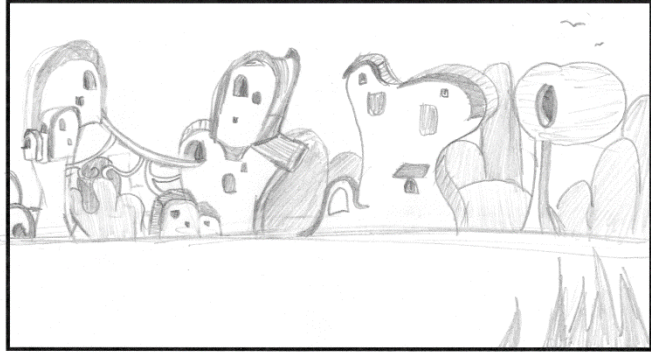
Dialog:

Panel 12 of

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Background panel - use for panels 13-19

Prod. Seq. Scene

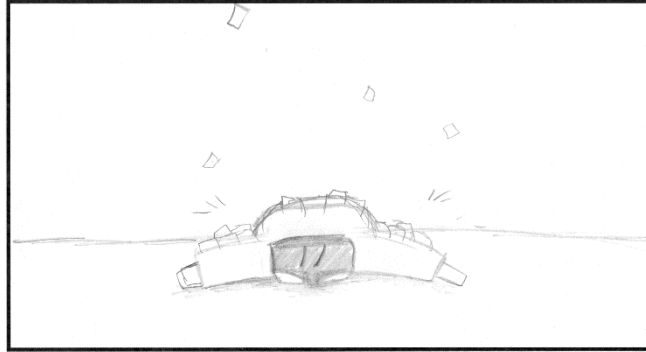


Dialog:

Panel 13 of

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Prod. Seq. Scene

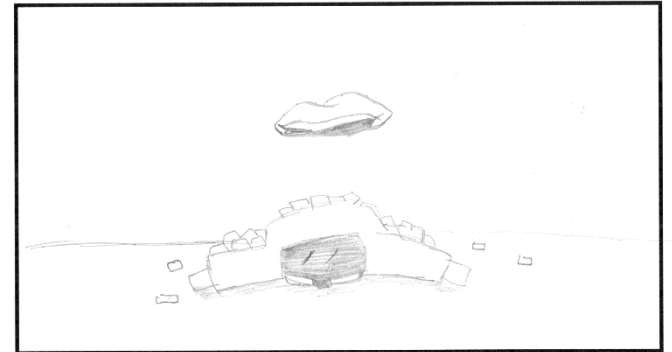


Dialog:

Panel 14 of

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Prod. Seq. Scene

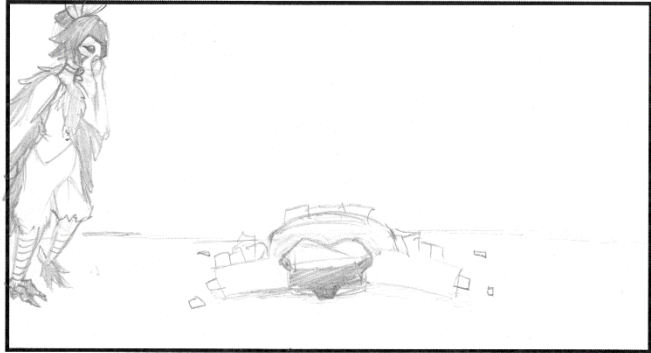


Dialog:

Panel 15 of

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Prod. Seq. Scene

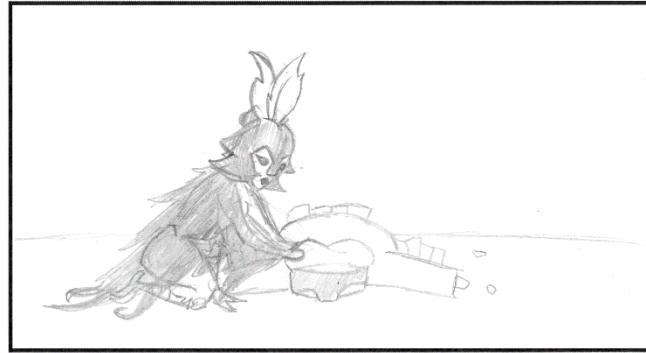


Dialog:

Panel 16 of

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Prod. Seq. Scene

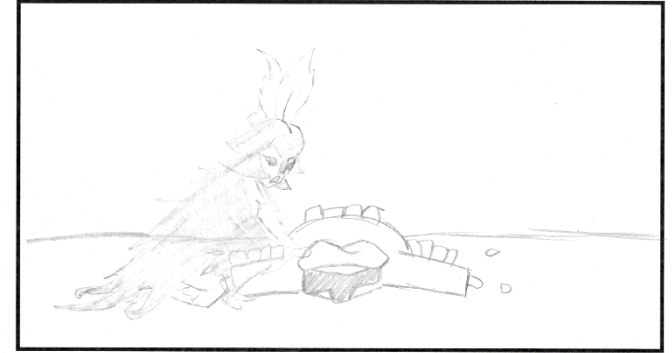


Dialog:

Panel 17 of

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Prod. Seq. Scene



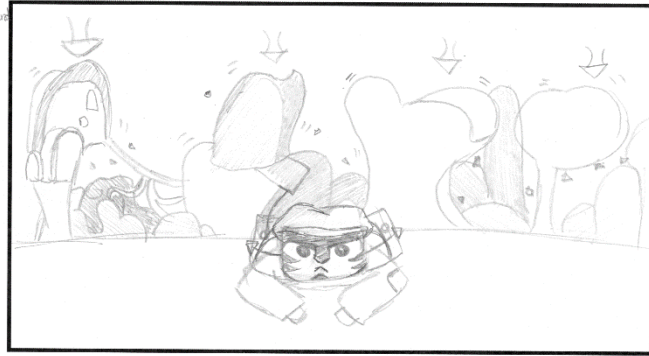
Dialog:

Panel 18 of

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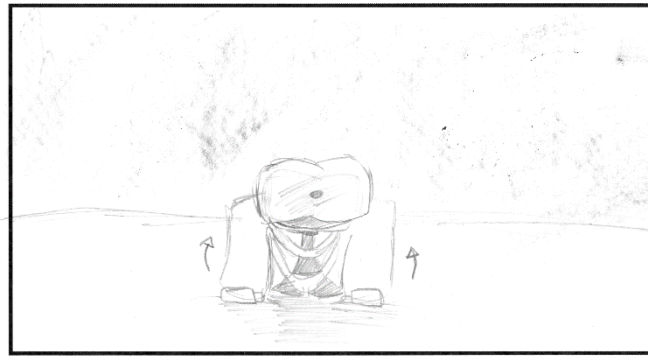
Prod. Seq. Scene

background starts to collapse



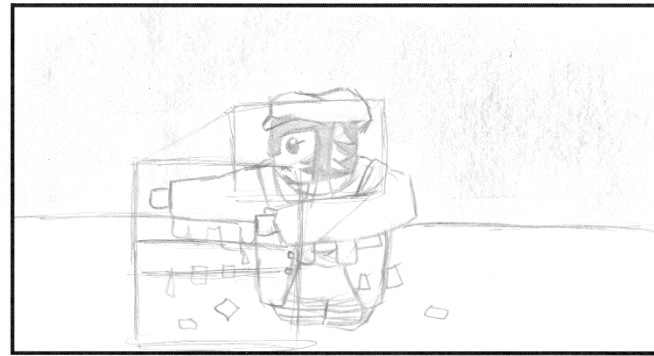
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Prod. Seq. Scene



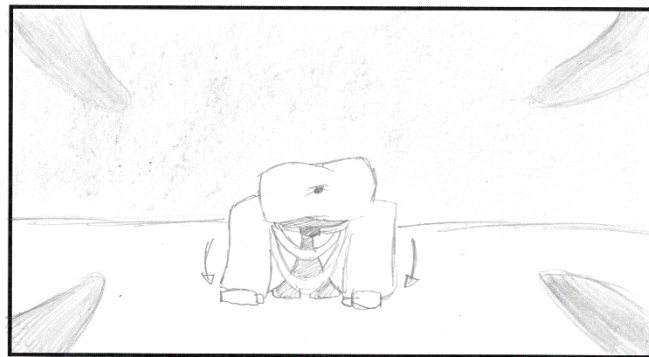
Dialog: Panel 20 of Pdf created by www.animationmatt.com

Prod. Seq. Scene



Dialog: Feedback: Camera pan idea change from face to feathers follow path falling down. Panel 21 of Pdf created by www.animationmatt.com

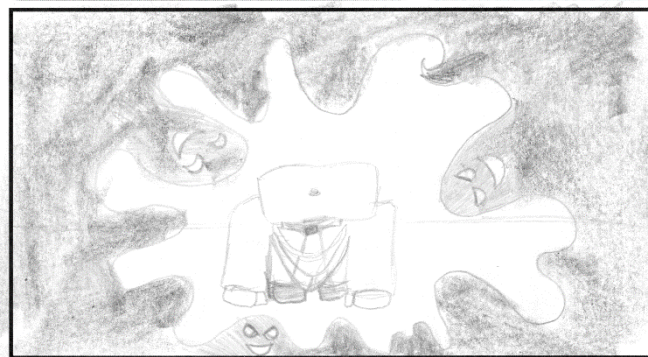
Prod. Seq. Scene



Dialog: Panel 22 of Pdf created by www.animationmatt.com

collapses down - reverse frame 20's motion

Prod. Seq. Scene

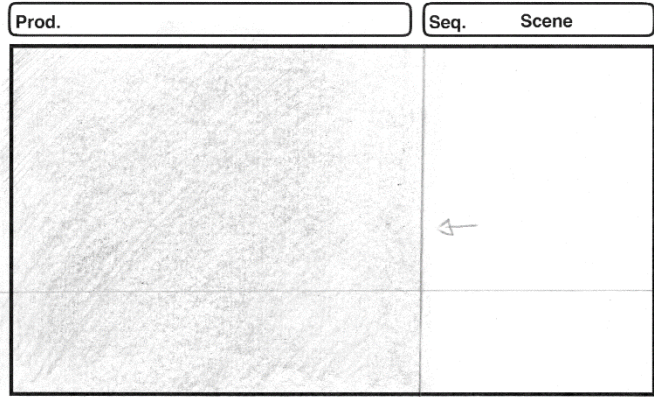


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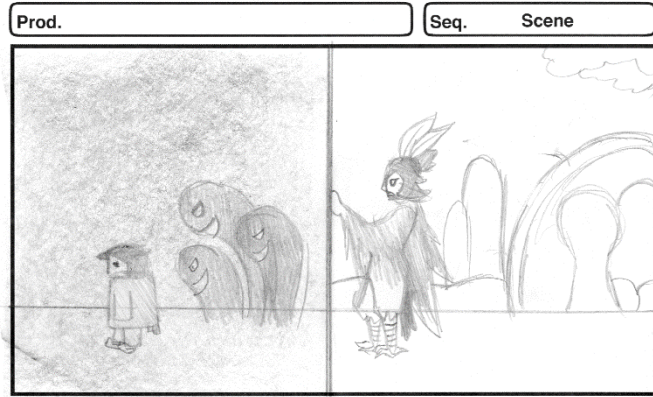
Prod. Seq. Scene



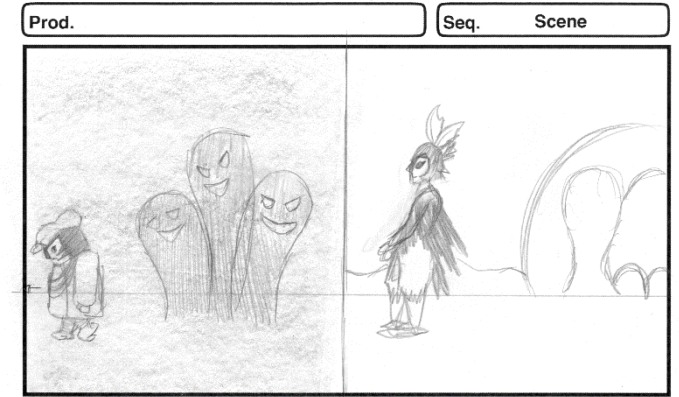
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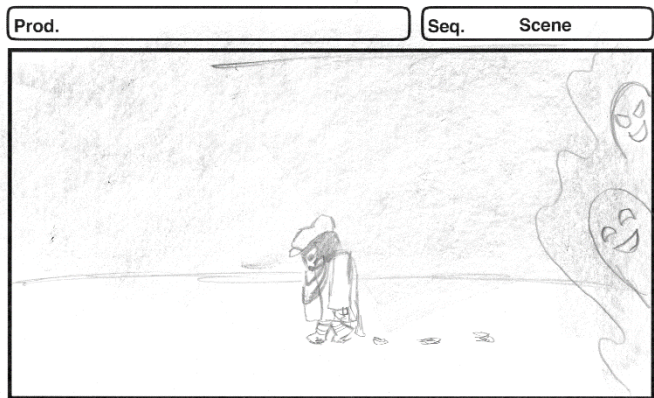
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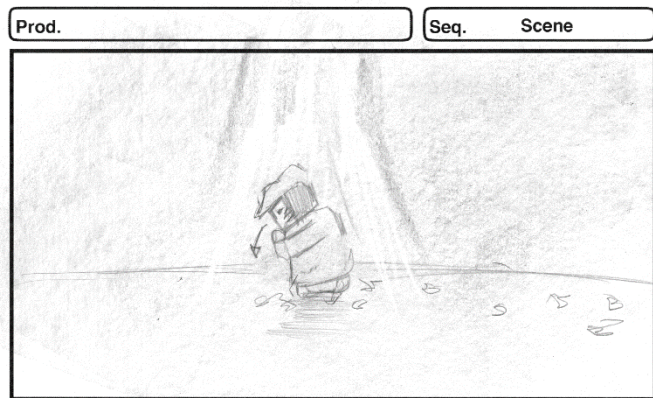
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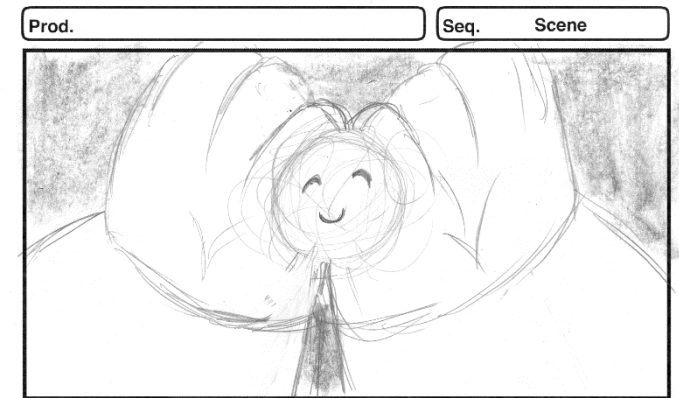
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Dialog: Panel 28 of
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Dialog: Panel 29 of
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Dialog: Panel 30 of
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Prod. Seq. Scene

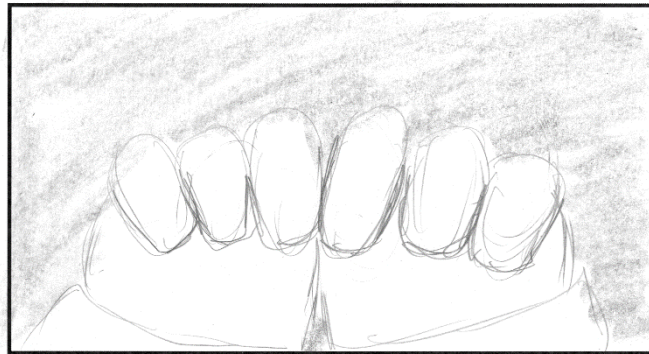


Dialog:

Panel 31 of

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Prod. Seq. Scene

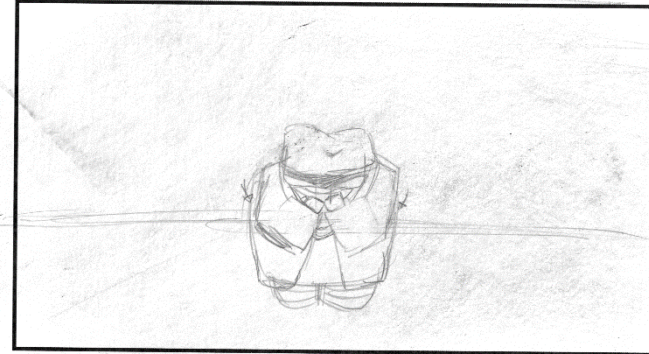


Dialog:

Panel 32 of

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Prod. Seq. Scene



Dialog:

Panel 33 of

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Prod. Seq. Scene



Dialog:

Feedback - have a shifting word background

Panel 34 of

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Prod. Seq. Scene

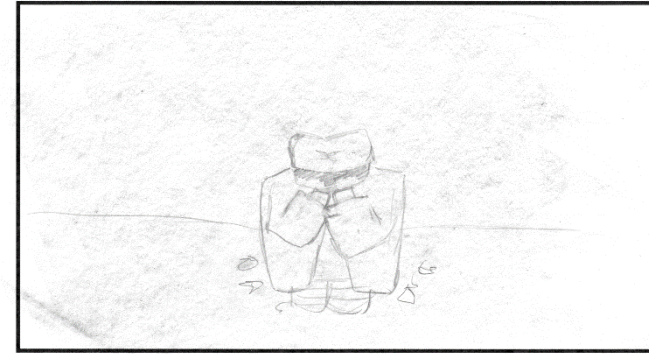


Dialog:

Panel 35 of

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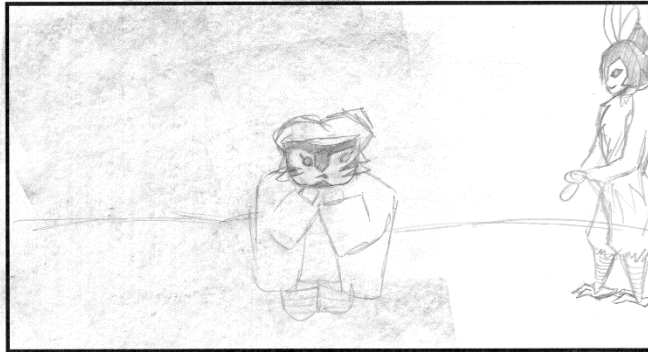


Dialog:

Panel 36 of

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Prod. Seq. Scene



Dialog:

Panel 37 of

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Dialog:

Panel 38 of

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Dialog:

Panel 39 of

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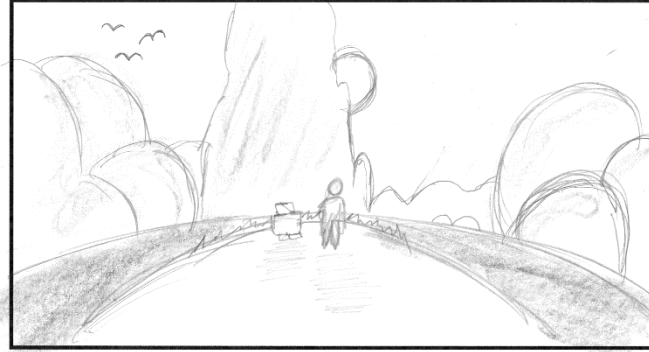


Dialog:

Panel 40 of

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Prod. Seq. Scene



Dialog:

Feedback - more mountain of sun ooooo

Panel 41 of

PDF created by www.animationmatt.com

REFERENCES

These following pages consist of Secondary resource material.

Time/Genre Moodboard (pg.4) – Google images and the following

- 'Big Hero 6' by Walt Disney
- '500 days of Summer' Directed Marc Webb
- 'Zootopia' by Walt Disney
- 'Sherlock Holmes (2009)' Directed by Guy Ritchie

Visual Style Moodboard (pg.5) – Google images and the following

- 'Fox and the Hound'
- 'Cinderella'
- 'Legend of the Guardians'
- Chiara Bautista
- 'Tom Thumb in Trouble' Model Sheet
- William Joyce – Toothiana from 'Rise of the Guardians'
- 'Song of the Sea'
- 'Chicken Run'
- 'Pokemon' Blaziken

Character Descriptions (pg.6-7) – Google Images and BBC listening project photo

Environment Moodboard (pg.11) – Google Images and the following

- 'Curious Aventure III' By Apofiss <http://apofiss.deviantart.com/art/curious-adventure-III-365672422>
- 'Sweet Forest' By Ryky <http://ryky.deviantart.com/art/Sweet-forest-video-wallpaper-587085625>
- 'To Dream of Life' By Megatruh <http://megatruh.deviantart.com/art/to-dream-of-life-502279026>
- 'Firewatch' Key Art by Olly Moss <http://blog.camposanto.com/post/79908513045/official-wallpapers-of-the-firewatch-key-art-by>
- 'Mountains and Pastel Sky' by Barbara Chase <http://www.gettyimages.co.uk/detail/photo/mountains-and-pastel-sky-royalty-free-image/76806522>
- 'Dreams Illustration' by Kyomu <http://kyomu.deviantart.com/art/Dreams-Illustration-163115358>
- 'Hill upon Valinfor' by Kyomu <http://kyomu.deviantart.com/art/Hill-upon-Valinfor-73986810>
- 'Red Valley' By Bearmantooth <http://bearmantooth.deviantart.com/art/Red-Valley-434246994>
- 'The Bus is Late' by Megatruh <http://megatruh.deviantart.com/art/the-bus-is-late-511268519>
- 'Draw With me' by Mikeinel <http://mikeinel.deviantart.com/gallery/40034455/Draw-with-Me>